iServer Set up manual

# Set up manual

Press the startup file in supermap-iserver-11.0.0-windows-x64-deploy -> supermap-iserver-11.0.0-windows-x64-deploy -> bin

A screenshot of a computer

Description automatically generated

Before starting, please make sure the iclient file is inside the webapp file.

P.S. webapp file in supermap-iserver-11.0.0-windows-x64-deploy -> supermap-iserver-11.0.0-windows-x64-deploy -> webapp

A screenshot of a computer

Description automatically generated

Open the supermap license center and set up the license in the device.

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Description automatically generated

# iServer browser setup

On the browser, type localhost:8090/iserver/setup or localhost:8090/iserver (they will both redirect to the same address for the first time set up)

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Click next for the checking environment part.

A screenshot of a computer

Description automatically generated

Create the admin account, then it will require the iserver license.

A screenshot of a computer

Description automatically generated

Now, open the supermap license center

A screenshot of a computer

Description automatically generated

Click Yes to install the driver.

A screenshot of a computer

Description automatically generated

It will show operation successfully completed when the installation is completed.

A screenshot of a computer error

Description automatically generated

Then, back to the website localhost:8090/iserver/setup, we can see that we have the license right now.

A screenshot of a computer

Description automatically generated

# Publish map on iServer

After the basic set up of the iserver, we can publish the map on [iServer Manager](http://localhost:8090/iserver/admin-ui/home) / localhost:8090/iserver/admin-ui/home

Login with the registered account and password

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If login is successful, it will be like the below picture.

A screenshot of a computer

Description automatically generated

1. Click the publish service button

A screenshot of a computer

Description automatically generated

1. Select the file workspace

A screenshot of a computer

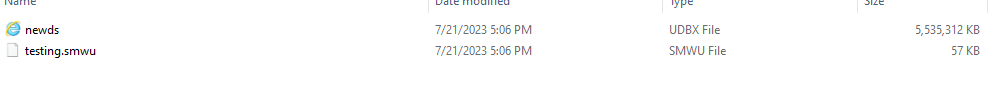
Description automatically generated

1. Choose the corresponding workspace path

A screenshot of a computer

Description automatically generated

Please make sure the udbx file is also stored in the folder, else the map won’t be shown on the website.



1. The page of configuration the data would be (don’t need the password normally)

A screenshot of a computer

Description automatically generated

1. Select the service data type (map -> map , 3D -> scene)

A screenshot of a service menu

Description automatically generated

P.S. Usually the map service and 3D service will be shown for selection, however, it does not shown map service for my test file.

1. Publish the service

A screenshot of a computer

Description automatically generated

1. You can open the service through the link.

A screenshot of a service

Description automatically generated

1. E.g for the map service, click maps

A screenshot of a computer

Description automatically generated

1. Then choose the for openlayers3

A close-up of a computer screen

Description automatically generated

1. It will show the map

A map of a town

Description automatically generated

# Client view servers’ map

Just need to get the ip of the server adding the directory that shown on the server, client can view the service from the server.

A map of a town

Description automatically generated